Ojibwe Probability Stick Game

By Bev Caswell and Melinda Rody

Materials

- 4 popsicle Sticks per student
- Markers
- Scoring sheet (Appendix A)
- Counters
- Pencil

How to Make the Sticks

- Grab 4 sticks.
- On only one side of the stick, number them 1 to 4 in Ojibwe.
- You may add other decorations to the numbered side of the stick, but leave one side completely blank.
 - 1 bezhig 2 Niizhin 3 Nisso 4 Niiwin

How to Play the Game

- Place counters in the centre of your playing area.
- Players take turns dropping their four sticks onto the playing area.
- Once you drop your sticks, mark down a tally mark of your results, and grab that many counters from the centre.
- Each player gets 15 turns each.
- The playr with the highest score wins.
- Should there be a tie, players will have a "drop off" to declare the winner.





Appendix A

Ezhinaagok	Jake'igan	Maawadoo'abii'igan Score	
Description	Point Value	Maawadoo'abii'ige Tally	Jake'gan Points
Niiwin ishpimi 4 up	ing 5		
Nisso ishpimiir Bezhig niisi'l 3 up 1 down	ng, 2		
Niizhin ishpimi Niizhin niisi'l 2 up 2 down	iing, 1		
Bezhig ishpimi Nisso niisi'i 1 up 3 down	ing, 2		
Niiwin niisi'i 4 down	5		
Gakina Jake'ganan Total Points			